



INOGENI TOGGLE ROOMS

User guide

Version 1.4

November 18, 2024

VERSION HISTORY

Version	Date	Description
0.1	January 17, 2024	Preliminary user guide for device launch.
0.2	January 24, 2024	<ul style="list-style-type: none">- Added new options to set built-in EDIDs- Updated RESTAPI and serial commands for EDID and EDIDUSR.
0.3	March 15, 2024	<ul style="list-style-type: none">- Updated the connectivity diagram.
1.0	March 20, 2024	<ul style="list-style-type: none">- Updated serial and REST APIs.- Updated certification page.
1.1	March 25, 2024	<ul style="list-style-type: none">- Adding precisions to priority functions.
1.2	May 22, 2024	<ul style="list-style-type: none">- Adding Maestro settings explanations.- Adding precision to specific modes.- Adding INO – BUTTON KIT information.
1.3	August 30, 2024	<ul style="list-style-type: none">- Adding precisions on HOSTMEETING function.
1.4	November 18, 2024	<ul style="list-style-type: none">- Adding API table which summarize all RS232 and RESTAPI commands.

Version history 1

Typical applications 3

 Room PC mode with BYOD content sharing 3

 BYOM (BRING your OWN MEETING) 3

Block diagram 4

Connectivity diagram 5

Device interfaces 6

LEDs behavior 7

Operating modes 8

 Room PC mode with BYOD content sharing MODE 8

 BYOM mode 8

 Custom mode 8

 Automatic 8

 Manual 8

 Manual with fallback 8

 USB Follows HDMI 8

 HDMI Follows USB 8

Specifications 10

Serial communication protocol 12

REST API 12

Telnet 13

API Commands 14

INOGENI Maestro application 21

 STATUS tab 21

 SETTINGS tab 22

 Device configuration 22

 Video 23

 CEC display control 23

 SYSTEM tab 24

 Security 24

 Network 24

 RS232 24

 GPI 25

 Update 25

 RESOURCES tab 26

INOGENI INO – BUTTON KIT 27

Mechanical specification 28

DIP switches 30

Troubleshooting section 30

Support 31

Certifications 31

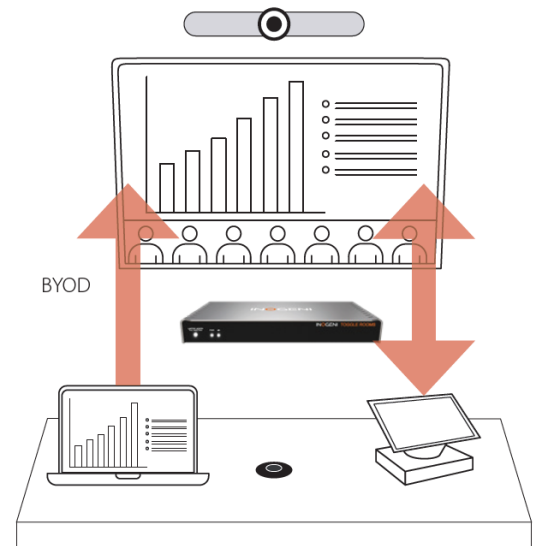
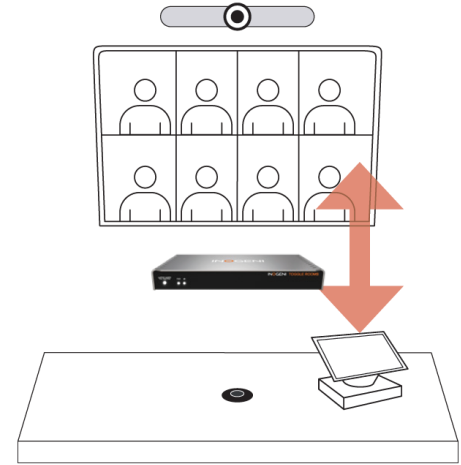
TYPICAL APPLICATIONS

Here is a typical connection diagram used for the TOGGLE ROOMS device in a videoconferencing setup.

ROOM PC MODE WITH BYOD CONTENT SHARING

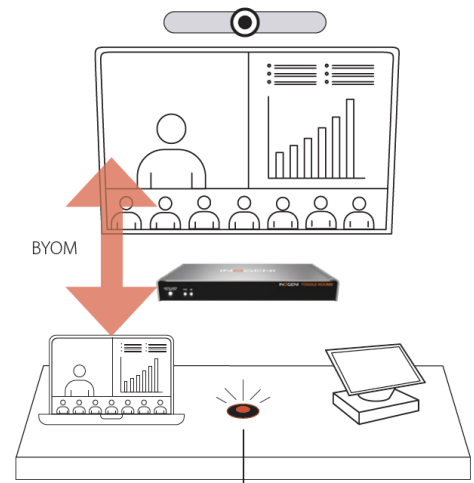
In this mode, only the Room PC USB and HDMI connections are routed to the main USB and HDMI peripherals.

The Room PC is the system that is currently selected to the main USB and HDMI peripherals. However, if the user would like to send HDMI content from the laptop's USB-C or HDMI connection to the Room PC, it is possible to do so with the HDMI SHARE output connection.



BYOM (BRING YOUR OWN MEETING)

In this setup, the laptop is the system that is currently selected to the main USB and HDMI peripherals.



BLOCK DIAGRAM

Here is a simple block diagram to better understand the usage of the product.

TOGGLE ROOMS BYOD/BYOM switcher

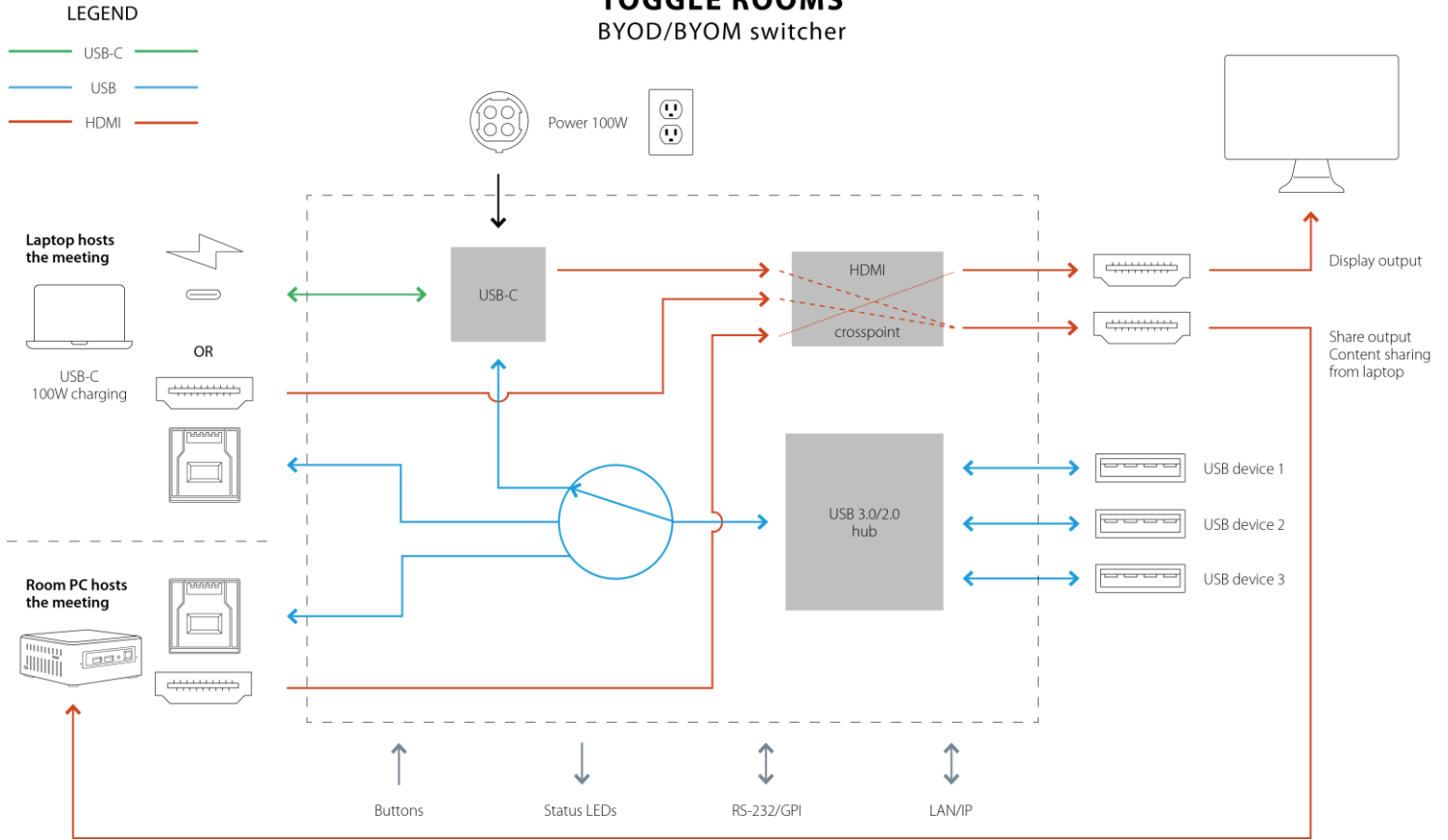
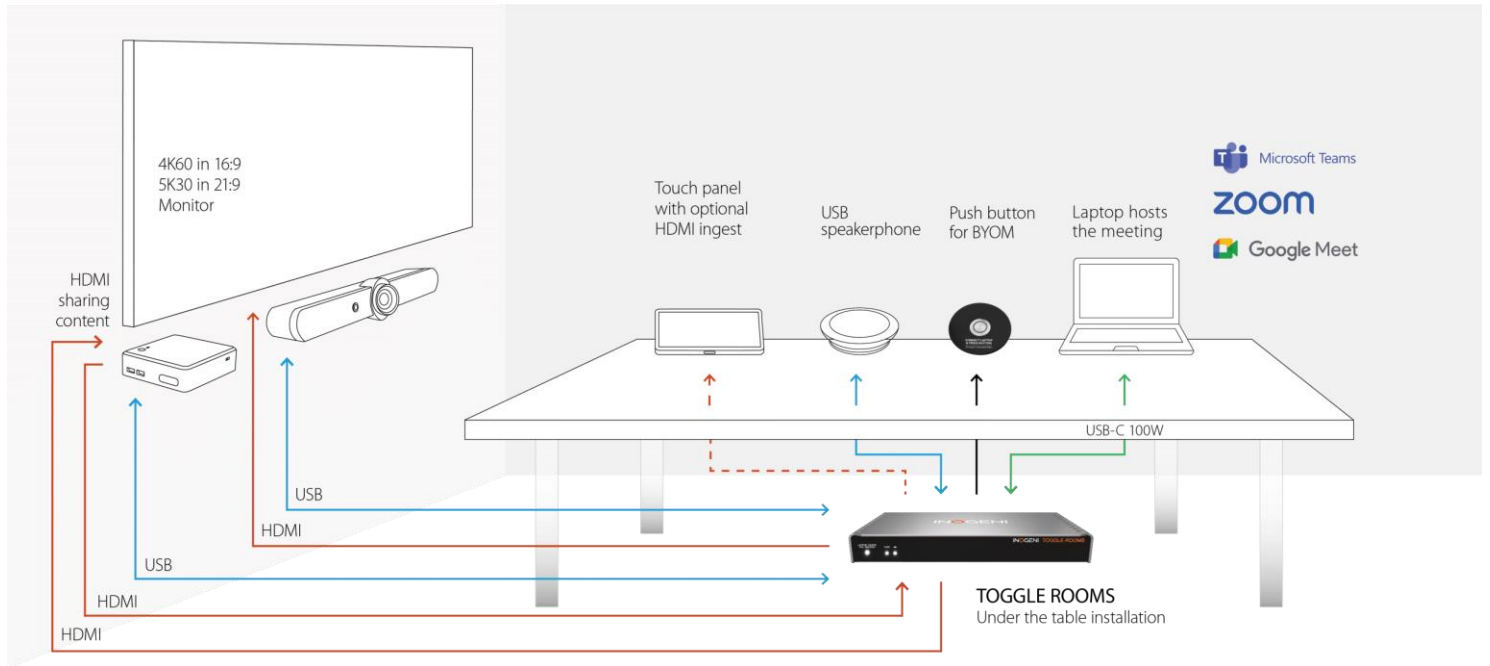


Figure 1: Basic block diagram when RoomPC and content sharing mode is activated.

CONNECTIVITY DIAGRAM

Here is a simple connectivity diagram showing



DEVICE INTERFACES

Here are the devices interfaces.



Figure 2: Front side connections




Figure 3: Back side connections

Items	
1	LAPTOP HOST THE MEETING button. This button will connect HDMI and USB peripherals to the laptop connection for BYOM.
2	PWR and charging status leds.
3	24VDC power input.
4	USB-C laptop connection.
5	USB-B laptop connection.
6	HDMI laptop connection.
7	USB-B Room PC connection.
8	HDMI Room PC connection.
9	USB devices.
10	HDMI display output.
11	HDMI share output from laptop.
12	LAN interface.
13	RS232 and remote interface.
14	GPI/button interface.

LEDS BEHAVIOR

Here are the LEDs behavior:

LAPTOP HOSTS THE MEETING	
OFF	Laptop not selected.
SOLID	Laptop selected. When user presses the button and a laptop is connected, there will be pulses on the integrated led to indicate which laptop is selected: <ul style="list-style-type: none">- 1x pulse: the "Laptop USB-C" host is selected.- 2x pulses: the "Laptop USB-B + HDMI" host is selected.
BLINK	Error condition. <ol style="list-style-type: none">1. When the user tries to switch to laptop if this one is not present or if USB or HDMI connections are missing.2. When the user tries to switch host if button is locked through our API.
PWR	
OFF	Device not powered.
SOLID	Device powered.
Charging 	
OFF	Laptop is not charging.
SOLID	Laptop is charging.

OPERATING MODES

Here are the operating modes supported by the device. They will be explained here.

ROOM PC MODE WITH BYOD CONTENT SHARING MODE

This is the default mode. In this mode, only the Room PC USB and HDMI connections are routed to the main USB and HDMI peripherals.

The Room PC is the system that is currently selected to the main USB and HDMI peripherals. However, if the user would like to send HDMI content from the laptop's USB-C or HDMI connection to the Room PC, it is possible to do so with the HDMI SHARE output connection.

The user can also initiate a BYOM session on their laptop but a user trigger (front button, INO – BUTTON KIT or API call) needs to be done.

BYOM MODE

In this mode, the laptop is the system that is automatically selected to the main USB and HDMI peripherals when detected. The Room PC is completely disconnected from the setup. When the laptop gets disconnected, the Room PC takes over until a new laptop is plugged in.

CUSTOM MODE

In this mode, the user can configure the USB and HDMI switching modes independently.

AUTOMATIC

This mode will switch automatically to the last source (USB or HDMI) connected if the operation mode is set to Custom. If the current source is disconnected, the device will switch back to the other source if it is detected. Push-button action and remote control are also supported.

MANUAL

The manual mode will enable you to force a specific source selection. Push-button action and remote control are also supported.

MANUAL WITH FALLBACK

The manual mode with fallback supports the same features as the manual mode. It will only add the possibility to switch to the other detected source connection automatically if the selected source is disconnected.

USB FOLLOWS HDMI

In this mode, the USB host selection depends on the HDMI source selected. If the HDMI display switching mode is set to "Automatic", the selected USB host will be the one associated to the last detected HDMI display source.

Applicable only on the USB host switching mode.

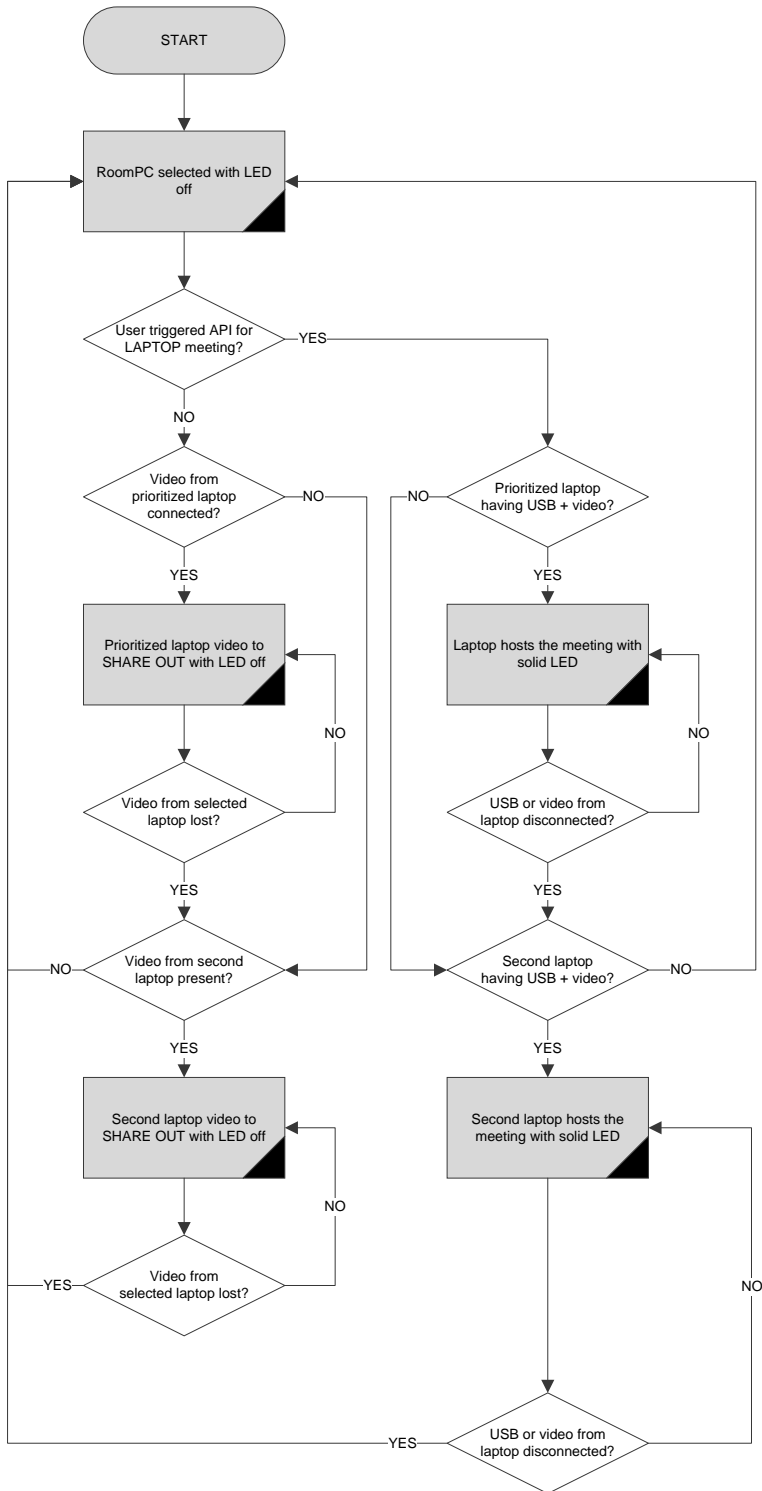
HDMI FOLLOWS USB

In this mode, the HDMI source selection depends on the USB host selected. If the USB host switching mode is set to "Automatic", the selected HDMI display source will be the one associated to the last detected USB host.

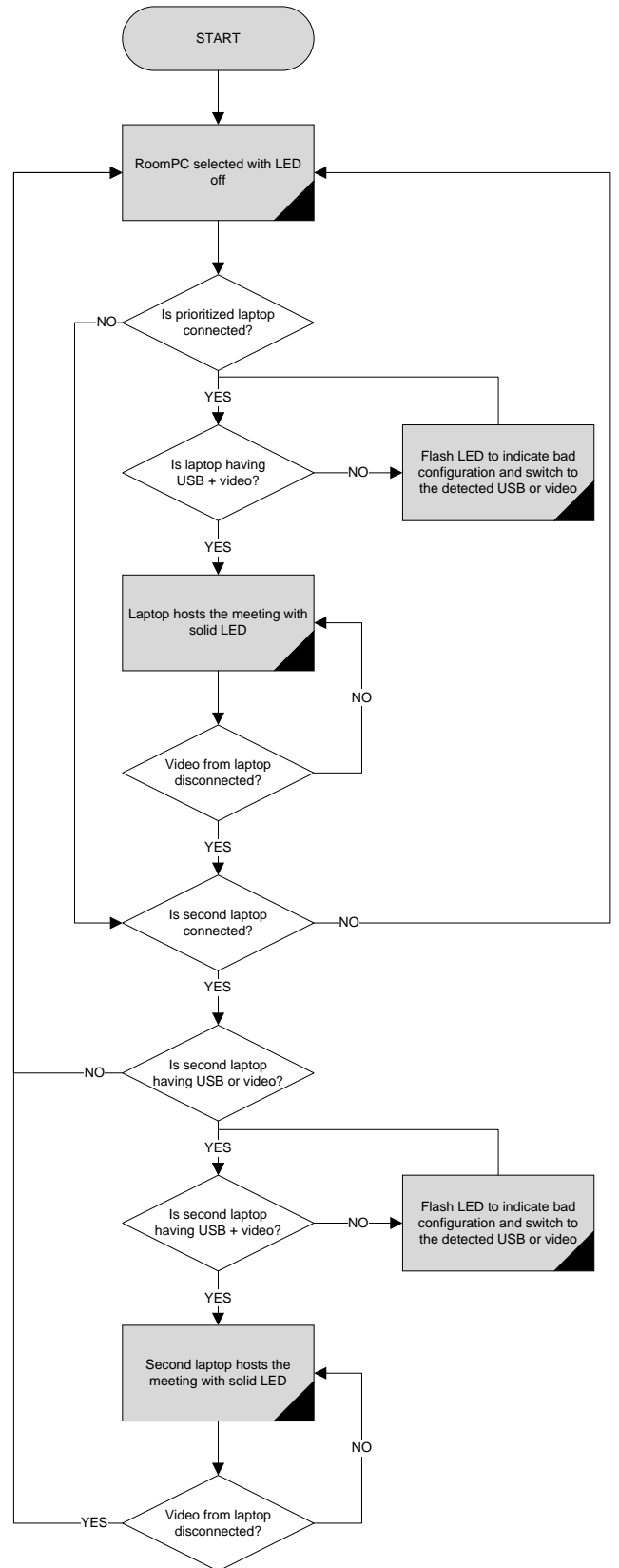


NOTE: You cannot set "USB follows HDMI" and "HDMI follows USB" modes simultaneously.

Room PC with BYOD Content sharing



BYOM



SPECIFICATIONS

Here is the complete specification.

Physical details	
Dimensions (W x L x H)	25.11 cm x 10.97 cm x 3.26 cm 9.89" x 4.32" x 1.28"
Weight	770g
Power supply	160W (85-264VAC 50/60Hz to 24V/6.67A DC)
Power supply dimensions (W x L x H)	175 mm x 72 mm x 35 mm 6.89" x 2.83" x 1.38"
Package contents	1 x Toggle Rooms 1 x USB-C to USB-C cable – 6ft 1 x USB3.0 cable (USB-A to USB-B) – 3ft 2 x terminal block 4-pos 2 x mounting brackets 4 x M2.5 mounting screws for brackets on product 4 x screws for Toggle Rooms table/wall mount 1 x 24V/160W PSU 1 x AC power cord 1 x country-specific power plug (USA/CA or EU/UK/AU/BIS) 1 x PSU mounting brackets 4 x screws for PSU table/wall mount 1 x quickstart guide 4 x rubber feet
Operating temperature	0° to 45° C (32° to 113° F)
Storage temperature	-40° to 105° C (-40° to 221° F)
Relative humidity	0% to 90% non-condensing
Mounting options	Ability to mount under the table or on a wall.
UPC code	051497418694
Origin	Canada
Warranty	2 years

HOST - LAPTOP	
1x USB-C connector	Supports USB-C DisplayPort Alternate Mode <ul style="list-style-type: none"> - DisplayPort up to 3840x2160p60 / 4096x2160p60 - USB3.0 (USB 3.1 Gen 1 / 5 Gbps) - USB2.0 (480 Mbps) - Charging up to 100W - USB-C cable locking option
1x USB connector	USB 3.0 Type-B
1x HDMI connector	HDMI 2.0 – Up to 3840x2160p60 / 4096x2160p60 – 18Gbps Cable locking option.

HOST - ROOMPC	
1x USB connector	USB 3.0 Type-B
1x HDMI connector	HDMI 2.0 – Up to 3840x2160p60 / 4096x2160p60 – 18Gbps Cable locking option.

HDMI DISPLAY output	
Resolution	HDMI 2.0 – Up to 3840x2160p60 / 4096x2160p60 – 18Gbps
Connector	HDMI with cable locking option.

HDMI SHARE output	
Resolution	Up to 3840x2160p60 / 4096x2160p60 – 18Gbps

Connector	HDMI with cable locking option.
USB devices	
Connectors	3 x USB 3.0 Type-A ports.
Power	1.8A shared between downstream ports.

Control	
Control options	Front button – for laptop selection RS232 GPI LAN USB
IP interface	10/100Mbps Supports DHCP or static addressing. IP control available through RESTAPI and telnet connections.
RS232 interface	4-pos terminal block connector Baud rates: 9600 [default], 19200, 38400 and 115200 Data bits: 8 Stop bits: 1 Parity: None Flow control: None
GPI interface	4-pos terminal block connector 2x Contact-closure control. GPI: <ul style="list-style-type: none"> - Controlled by open-drain IO (short to ground) or driven IO. - Supported voltage range: 0 to 12V max. - Voltage threshold is 2.3V. VOUT: <ul style="list-style-type: none"> - Able to power up the led on the button of our INO-Button accessory. - Logic-low level: 0 @ 0.5V - Logic-high level: 4.5 @ 5V

HDMI video	
HDCP compliance	Compliant with HDCP2.3, HDCP2.2 and HDCP1.4
HDMI compliance	Compliant with HDMI2.0b, HDMI1.4 and DV11.0
Sampling frequency	600MHz
Video scaling	Crosspoint switch supports video downscaling from 4K to 1080p.
Chroma subsampling	YUV/RGB 4:4:4, 4:2:2
CEC	Ability to send CEC commands to connected HDMI display sink.

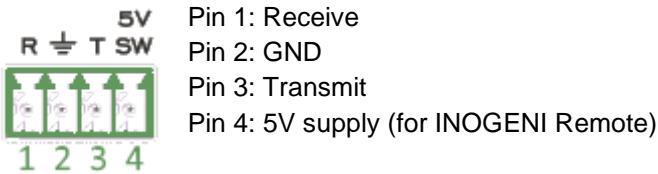
HDMI audio	
Audio	Audio passthrough from input to output
Formats	LPCM, Dolby Digital, DTS up to 192kHz

Certifications	
Device	FCC, CE, UKCA, RoHS, IEC62368, RCM, SoV
Power supply	FCC, CE, UKCA, RoHS, IEC62368, RCM, CCC, CB, EAC, VI, UL
TAA-compliance	Yes

Compatibility	
Operating system	NO driver installation necessary Windows 7 and above (32/64-bit) macOS 10.10 and above Linux (kernel v2.6.38 and above)

SERIAL COMMUNICATION PROTOCOL

Here is the complete list of commands provided through the serial connection. As written on the back of the device, here is the pinout of the terminal block.



NOTE: The user needs to put a **space character between the command name and argument.**

You need to add a carriage return `<CR>` character and a line feed `<LF>` character at the end of the command string.

Typically, commands will return `"ACK<CR><LF>"` in case of success and `"NACK<CR><LF>"` in case of failure.

Baud rate: 9600 [default] // **Data bits:** 8 // **Stop bits:** 1 // **Parity:** None // **Flow control:** None

See the "API Commands" section for all the commands available.

REST API

You can enable a bearer authentication in the HTTP header (Authorization: Bearer <token>) through our configuration page to increase security on the API.

There will be a return code to each call with the following commands:

200 => success

400 => error

401 => authorization error

The return body will usually be JSON formatted with a `"message"` field containing a JSON string explaining the cause of the error or "success" in case of success. Note that we are using self-signed certificates.

It is also possible to embed arguments to an API call inside the URL to ease configuration with some control systems with the following topology:

GET `https://<IP>/api/v1/<COMMAND>?<ARG1>=value&<ARG2>=value`

where `<COMMAND>`, `<ARG1>` and `<ARG2>` are command and associated arguments.

For example, using the `usbHost` command, you can issue the following request:

GET `https://<IP>/api/v1/usbHost?host=1`

This request will set the USB host to laptop USB-C port.

The following commands allow to perform password management and bearer token management. The authentication used is basic auth, and we use the same user and password as the webpage (default user=admin and password=[SERIAL_NUM] where [SERIAL_NUM] is the serial number of the device located under the unit).

Command URL / Description	Body arguments	Return body
HTTP POST https://<IP>/api/v1/changeUsername? username=<newUsername> Change the username to <newUsername>.		<pre>{ "message": <String> }</pre>
HTTP POST https://<IP>/api/v1/changePassword? password=<newPassword> Change the password to <newPassword>.		<pre>{ "message": <String> }</pre>
HTTP GET https://<IP>/api/v1/getAccessToken Return the bearer token.		<pre>{ "token": <String> }</pre> <p>If no bearer token is set, the "token" field will be null.</p>
HTTP POST https://<IP>/api/v1/generateAccessToken Generate random access token.		<pre>{ "message": <String> }</pre>

The bearer token is generated using a random process. The format of the bearer token only supports the following:

- Alphanumeric (A to Z) upper and lowercase characters.
- Numbers 0-9.

See the "API Commands" section for all the commands available.

TELNET

You can use any telnet application to communicate with the device using TCP. Make sure to use the right IP address and **port 23**.

Use the serial communication protocol to configure the device.

The `quit` command can be used to ask server for disconnection.

See the "API Commands" section for all the commands available.

API COMMANDS

Here is the list of the RS232 and RESTAPI commands available for the device. The two interfaces share the same API.

TX When command have all body arguments, it will apply the configuration to the device.

RX When command does not have any body arguments or only first argument is provided, it will return information from the device.

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
AUTOHDMICECPWR - autoHdmiCecPwr	Get/Set the automatic CEC power control of the connected display. When enabled, the device will turn on/off the display depending on the actual state of the HDMI source routed to the display. <enable> options: 0 => OFF 1 => ON	TX <enable>	ACK<CR><LF>	enable=<enable>	{ "message": <String> }
		RX	ENABLE=<enable><CR><LF> ACK<CR><LF>		{ "enable": <enable>, "message": <String> }
BAUDRATE - baudrate	Set RS232 baud rate. <baudrate> options: 0 => 9600 1 => 19200 2 => 38400 3 => 115200	TX <baudrate>	ACK<CR><LF>	baudrate=<baudrate>	{ "message": <String> }
		RX	BAUDRATE=<baudrate><CR><LF> > ACK<CR><LF>		{ "baudrate": <baudrate>, "message": <String> }
BTNLOCK - btnLock	Get/Set the button lock status. <lockState> options: 0 => Not locked 1 => Locked	TX <lockState>	ACK<CR><LF>	btnLock=<lockState>	{ "message": <String> }
		RX	BTNLOCK=<lockState><CR><LF> > ACK<CR><LF>		{ "btnLock": <lockState>, "message": <String> }
CECPASSTHROUGHEN - cecPassthroughEn	Get/Set CEC passthrough setting from source to display. This setting allows CEC commands to be sent or not from the video source to the connected display. Manual CEC commands will continue to work regardless of this setting. <enable> options: 0 => OFF 1 => ON [default]	TX <enable>	ACK<CR><LF>	enable=<enable>	{ "message": <String> }
		RX	ENABLE=<src><CR><LF> ACK<CR><LF>		{ "enable": <host>, "message": <String> }
CECTOGGLEMUTE - cecToggleMute	Toggle mute control.	TX	ACK<CR><LF>		{ "message": <String> }
CECVOLDOWN - cecVolDown	Decrease display volume.	TX	ACK<CR><LF>		{ "message": <String> }
CECVOLUP - cecVolUp	Increase display volume.	TX	ACK<CR><LF>		{ "message": <String> }
DISPLAYSRC - displaySrc	Get/Set which HDMI source to be routed to display output. <src> options:	TX <src>	ACK<CR><LF>	displaySrc=<src>	{ "message": <String> }


API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
	0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI 3 => OFF	RX	DISPLAYSRC=<src><CR><LF> ACK<CR><LF>		{ "displaySrc": <src>, "message": <String> }
DISPLAYSWMODE - displaySwMode	Get/Set HDMI display source switching mode. The operation mode must be set to "Custom" to use this. <swMode> options: 0 => Automatic mode [default] 1 => Manual mode 2 => Manual mode with fallback 3 => HDMI follows USB mode	TX <swMode>	ACK<CR><LF>	displaySwMode=<swMode>	{ "message": <String> }
		RX	DISPLAYSWMODE=<host><CR><LF> ACK<CR><LF>		{ "displaySwMode": <swMode>, "message": <String> }
EDID - edid	Set specific EDID modes to be reported to video source. <src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI <edid> options: 0 => Passthrough 1 => User EDID 2 => 3840x2160p60 3 => 3840x2160p50 4 => 3840x2160p30 5 => 3840x2160p25 6 => 1920x1080p60 7 => 1920x1080p50 8 => 1280x720p60 9 => 1280x720p50 10 => 5120x2160p30 11 => 5120x2160p25	TX <src> <edid>	ACK<CR><LF>	src=<src> edid=<edid>	{ "message": <String> }
		RX	EDID=<edid><CR><LF> ACK<CR><LF>	src=<src>	{ "edid": <edid>, "message": <String> }
EDIDHDMIOUT - edidHdmiOut	Get/Set the EDID from the sink and report it to the associated source. This will put the EDID mode of the associated source to "User EDID". <sink> options: 0 => Display 1 => SHARE OUT <src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI <edidHdmiOut> => formatted 256 bytes array	TX <sink> <src>	ACK<CR><LF>	src=<sink> src=<src>	{ "message": <String> }
		RX <sink>	EDIDUSR=<edidUsr><CR><LF> ACK<CR><LF>	sink=<sink>	{ "edidHdmiOut": <edidHdmiOut>, "message": <String> }
EDIDUSR - edidUsr	Set specific EDID modes to be reported to video source. <src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI <edidUsr> => formatted 256 bytes array	TX <src> <256 bytes array>	ACK<CR><LF>	src=<src> edidUsr=<256 bytes array>	{ "message": <String> }
		RX <src>	EDIDUSR=<edidUsr><CR><LF> ACK<CR><LF>	src=<src>	{ "edidUsr": <edidUsr>, "message": <String> }

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
GPICFG - gpiCfg	Get/Set the GPI configuration. NOTE: In pulse mode, a short to GND on this pin will trigger the function. The function will be executed on GPI falling edge. GPI rising edge has no effect. In level mode, the function will be executed on short to GND and open states. <gpi> options: 1 => GPI1 2 => GPI2 <mode> options: 0 => Pulse mode [default] 1 => Level mode <function> options: 0 => Disabled. 1 => BYOM mode control [default GPI1] SHORT = LAPTOP OPEN = ROOMPC 2 => USB host control [default GPI2] SHORT = LAPTOP OPEN = ROOMPC 3 => Display video source control SHORT = LAPTOP USB-C/HDMI OPEN = ROOMPC 4 => Share output video source control SHORT = LAPTOP USB-C OPEN = LAPTOP HDMI	TX <gpi> <mode> <function>	ACK<CR><LF>	gpi=<gpi> mode=<mode> function=<function>	<pre>{ "message": <String> }</pre>
	RX <src>	MODE=<mode><CR><LF> FUNCTION=<function><CR><LF> > ACK<CR><LF>	gpi=<gpi>	<pre>{ "mode": <mode>, "function": <function>, "message": <String> }</pre>	
HDCPCTL - hdcpCtl	Get/Set the HDCP setting. <src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI <hdcp> options: 0 => Disabled 1 => HDCP v1.4 2 => HDCP v2.2 3 => Auto	TX <src> <hdcp>	ACK<CR><LF>	src=<src> hdcp=<hdcp>	<pre>{ "message": <String> }</pre>
	RX <src>	HDCP=<hdcp><CR><LF> ACK<CR><LF>	src=<src>	<pre>{ "hdcp": <hdcp>, "message": <String> }</pre>	
HELP - help	Return commands list with description.	RX	List of all the supported commands.		List of all the supported commands.
HOSTBUTTON - hostButton	This function gives the same functionality as the front button or the INO – BUTTON KIT action.	TX	ACK<CR><LF>		<pre>{ "message": <String> }</pre>
HOSTMEETING - hostMeeting	This function allows the device to switch USB and HDMI connections to the provided host connection. This is a momentary control. As soon as there are events over USB and HDMI signals, the preconfigured modes will take over. This control is similar to the actual front button and also when user is using the INO – BUTTON KIT. <host> options: 0 => RoomPC 1 => Laptop USB-C	TX <host>	ACK<CR><LF>	host=<host>	<pre>{ "host": <host>, "message": <String> }</pre>

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
	2 => Laptop USB-B/HDMI				
HOSTNAME - hostname	Get/Set the hostname of the device. This command will change the device name when probed over the network and the name of the USB HID interface	TX <hostname>	ACK<CR><LF>	hostname=<hostname>	{ "message": <String> }
	<hostname> option: String defined hostname to be shown on the network and USB HID interface. This string must not have space characters.	RX	HOSTNAME=<src><CR><LF> ACK<CR><LF>		{ "hostname": <host>, "message": <String> }
HTTPEEN - httpEn	Get/Set HTTP control setting.	TX <enable>	ACK<CR><LF>	enable=<enable>	{ "message": <String> }
	<enable> options: 0 => OFF 1 => ON	RX	ENABLE=<enable><CR><LF> ACK<CR><LF>		{ "enable": <enable>, "message": <String> }
NETWORK - network	Get/Set network settings.	TX <mode> <ip> <netmask> <gateway>	ACK<CR><LF>	mode=<mode> ip=<ip> netmask=<netmask> gateway=<gateway>	{ "message": <String> }
	<mode> options: static => addressing is static dhcp => use DHCP addressing If mode is static, IP and netmask are required while gateway is optional. <ip> option: String defined IP address. Example: 192.168.0.20 <netmask> option: String defined netmask address. Example: 255.255.0.0 <gateway> option: String defined gateway address. Example: 192.168.0.1	RX	MODE=<mode><CR><LF> IP=<ip><CR><LF> NETMASK=<netmask><CR><LF> GATEWAY=<gateway><CR><LF> ACK<CR><LF>		{ "mode": <static,dhcp>, "ip": <ip>, "netmask": <netmask>, "gateway": <gateway>, "message": <String> }
OPMODE - opMode	Get/Set operation mode. By default, the device will operate in RoomPC / BYOD mode – RoomPC USB and HDMI peripherals selected, and laptop sends video content only to SHARE output. The user will need to trigger our API or use the GPI interface to connect USB and HDMI to the laptop. When BYOM mode is set, the device will automatically switch all HDMI and USB	TX <opMode>	ACK<CR><LF>	opMode=<opMode>	{ "message": <String> }

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return
	<p>peripherals to the laptop as soon as it is detected. The RoomPC is always selected if there is no laptop detected.</p> <p>When Custom mode is set, the user can set the USB, display and share source switching modes independently.</p> <p><opMode> options: 0 => RoomPC with BYOD/content sharing [default] 1 => BYOM 2 => Custom</p>	RX	OPMODE=<src><CR><LF> ACK<CR><LF>		{ "opMode": <opMode>, "message": <String> }
PRIORDISPLAYSRC - priorDisplaySrc	<p>Get/Set display source priority. Only applicable when operation mode is set to "Custom" and display source switching mode is set to "automatic" or "manual with fallback".</p> <p><src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI 3 => Last detected source [default]</p>	TX	<src>	priorDisplaySrc=<src>	{ "message": <String> }
		RX		PRIORDISPLAYSRC=<src><CR><LF> ACK<CR><LF>	{ "priorDisplaySrc": <host>, "message": <String> }
PRIORHOSTMEETING - priorHostMeeting	<p>Get/Set host system priority. The function will select which computer to use as the prioritized source, including USB and video associated to the same computer. Only applicable when operation mode is set to "RoomPC / BYOD content sharing" and "BYOM".</p> <p><host> options: 1 => Laptop USB-C 2 => Laptop USB-B/HDMI 3 => Last detected laptop [default]</p>	TX	<host>	host=<host>	{ "message": <String> }
		RX		PRIORHOSTMEETING=<host><CR><LF> ACK<CR><LF>	{ "priorHostMeeting": <host>, "message": <String> }
PRIORSHARESRC - priorShareSrc	<p>Get/Set share source priority. Only applicable when operation mode is set to "Custom" and share source switching mode is set to "automatic" or "manual with fallback".</p> <p><src> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI 3 => Last detected source [default]</p>	TX	<src>	priorShareSrc=<src>	{ "message": <String> }
		RX		PRIORSHARESRC=<src><CR><LF> > ACK<CR><LF>	{ "priorShareSrc": <host>, "message": <String> }
PRIORUSBHOST - priorUsbHost	<p>Get/Set USB priority. Only applicable when operation mode is set to "Custom" and USB host switching mode is set to "automatic" or "manual with fallback".</p> <p><host> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop USB-B 3 => Last detected host [default]</p>	TX	<host>	priorUsbHost=<host>	{ "message": <String> }
		RX		PRIORUSBHOST=<host><CR><LF> > ACK<CR><LF>	{ "priorUsbHost": <host>, "message": <String> }
REBOOT - reboot	Reboot the device.	TX			{ "message": <String> }

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return	
RSTR - rstr	Restore default settings (including password and REST API token).	RX	ACK<CR><LF>		{ "message": <String> }	
SCALER - scaler	Get/Set the scaler options over the HDMI video outputs. <output> options: 0 => Display output 1 => Share output <enable> options: 0 => OFF 1 => ON	TX	<output> <enable>	ACK<CR><LF>	output=<output> enable=<enable>	{ "message": <String> }
		RX	<output>	ENABLE=<enable><CR><LF> ACK<CR><LF>	output=<output>	{ "enable": <enable>, "message": <String> }
SHARESRC - shareSrc	Get/Set which HDMI source to be routed to share output. <src> options: 0 => RoomPC [Not supported in automatic mode] 1 => Laptop USB-C 2 => Laptop HDMI 3 => OFF	TX	<src>	ACK<CR><LF>	shareSrc=<src>	{ "message": <String> }
		RX		SHARESRC=<src><CR><LF> ACK<CR><LF>		{ "shareSrc": <src>, "message": <String> }
SHARESWMODE - shareSwMode	Get/Set HDMI share source switching mode. The operation mode must be set to "Custom" to use this. <swMode> options: 0 => Automatic mode [default] 1 => Manual mode 2 => Manual mode with fallback 3 => HDMI follows USB mode	TX	<swMode>	ACK<CR><LF>	shareSwMode=<swMode>	{ "message": <String> }
		RX		SHARESWMODE=<host><CR><LF> ACK<CR><LF>		{ "shareSwMode": <swMode>, "message": <String> }
STATUS - status	Return laptop and RoomPC information, display and share output timings.	RX		List of all the status of the device.	List of all the status of the device.	
TELNETEN - telnetEn	Get/Set telnet control setting. <enable> options: 0 => OFF 1 => ON	TX	<enable>	ACK<CR><LF>	enable=<enable>	{ "message": <String> }
		RX		ENABLE=<enable><CR><LF> ACK<CR><LF>		{ "enable": <enable>, "message": <String> }
USBC4K60EN - usbc4K60En	Get/Set the USB-C working mode. NOTE: Enabling DisplayPort signal to support 4K60 will disable USB3.0 connectivity on USB-C port. USB2.0 will remain active. Disabling this option will allow user to support USB3.0 and 4K30 video. <mode> options: 0 => Disable 4K60 [default] 1 => Enable 4K60	TX	<mode>	ACK<CR><LF>	usbc4K60En=<mode>	{ "message": <String> }
		RX		USBC4K60EN=<mode><CR><LF> ACK<CR><LF>		{ "usbc4K60En": <mode>, "message": <String> }

API command (RS232 - RESTAPI)	Description	RS232 payload	RS232 return	RESTAPI payload	RESTAPI return																																				
USBDEVEN - usbDevEn	Get/Set the power on USB devices ports according to specific hosts. <host> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop HDMI 3 => When no host detected <devices> options: Bitmask to enabled ports.  <devices> <table border="1"> <thead> <tr> <th></th> <th>USB1</th> <th>USB2</th> <th>USB3</th> </tr> </thead> <tbody> <tr><td>0</td><td>OFF</td><td>OFF</td><td>OFF</td></tr> <tr><td>1</td><td>ON</td><td>OFF</td><td>OFF</td></tr> <tr><td>2</td><td>OFF</td><td>ON</td><td>OFF</td></tr> <tr><td>3</td><td>ON</td><td>ON</td><td>OFF</td></tr> <tr><td>4</td><td>OFF</td><td>OFF</td><td>ON</td></tr> <tr><td>5</td><td>ON</td><td>OFF</td><td>ON</td></tr> <tr><td>6</td><td>OFF</td><td>ON</td><td>ON</td></tr> <tr><td>7</td><td>ON</td><td>ON</td><td>ON</td></tr> </tbody> </table>		USB1	USB2	USB3	0	OFF	OFF	OFF	1	ON	OFF	OFF	2	OFF	ON	OFF	3	ON	ON	OFF	4	OFF	OFF	ON	5	ON	OFF	ON	6	OFF	ON	ON	7	ON	ON	ON	TX <host> <devices>	ACK<CR><LF>	host=<host> devices=<devices>	{ "message": <String> }
			USB1	USB2	USB3																																				
0	OFF	OFF	OFF																																						
1	ON	OFF	OFF																																						
2	OFF	ON	OFF																																						
3	ON	ON	OFF																																						
4	OFF	OFF	ON																																						
5	ON	OFF	ON																																						
6	OFF	ON	ON																																						
7	ON	ON	ON																																						
RX <host>	DEVICES=<devices><CR><LF> ACK<CR><LF>	host=<host>	{ "devices": <devices>, "message": <String> }																																						
USBHOST - usbHost	Get/Set USB host to use. <host> options: 0 => RoomPC 1 => Laptop USB-C 2 => Laptop USB-B 3 => OFF	TX <host>	ACK<CR><LF>	usbHost=<host>	{ "message": <String> }																																				
		RX	USBHOST=<host><CR><LF> ACK<CR><LF>		{ "usbHost": <host>, "message": <String> }																																				
USBHOSTSWMODE - usbHostSwMode	Get/Set USB host switching mode. The operation mode must be set to "Custom" to use this. <swMode> options: 0 => Automatic mode [default] 1 => Manual mode 2 => Manual mode with fallback 3 => USB follows HDMI mode	TX <swMode>	ACK<CR><LF>	usbHostSwMode=<swMode>	{ "message": <String> }																																				
		RX	USBHOSTSWMODE=<host><CR><LF> ACK<CR><LF>		{ "usbHostSwMode": <swMode>, "message": <String> }																																				
VERSION - version	Return firmware version.		MAJOR=<Integer><CR><LF> MINOR=<Integer><CR><LF> ACK<CR><LF>		{ "major": <Integer>, "minor": <Integer> }																																				
VOUT - vout	Get/Set the VOUT level. NOTE: By default, the firmware will drive this output to power up a led when enabling the BYOM mode. If the user wants to override this behavior, it is possible by changing the <vout> option. <vout> options: 0 => Controlled by firmware. 1 => Logic-low. 2 => Logic-high.	TX <vout>	ACK<CR><LF>	vout=<vout>	{ "message": <String> }																																				
		RX	VOUT=<vout><CR><LF> ACK<CR><LF>		{ "vout": <vout>, "message": <String> }																																				

You can use our [INOGENI Maestro](#) application to monitor firmware information and upgrade your unit.



NOTE: You need to use the USB-B to USB-A cable provided with the box for the Maestro application to detect the unit.

STATUS TAB

The screenshot displays the INOGENI Maestro application interface. On the left, a sidebar shows the 'Maestro Device controller' logo and a 'DETECTED DEVICES' section listing 'TOGGLE-ROOMS' with details like 'ToggleRooms', 'USB' connection, and '1.20' firmware version. Below this is a 'Detected device list' button. The main area is divided into several sections: 'Device friendly name' (TOGGLE-ROOMS), 'Firmware, inputs and outputs information' (GENERAL, INPUTS, OUTPUTS, USB HOST), and a 'REBOOT DEVICE' button. Below these are tabs for 'STATUS', 'SETTINGS', 'SYSTEM', and 'RESOURCES'. The 'STATUS' tab is active, showing 'GENERAL' and 'DEVICE CONFIGURATION' sections with various settings like 'Firmware Version', 'Hardware Revision', 'MAC Address', 'IP Mode', 'Resolution', 'HDCP', and 'EDID mode'. A 'Status of the whole device' indicator is visible in the bottom right of the main area. The bottom left corner of the application window shows the version 'Maestro Beta version - v1.0.0' and a warning to check the INOGENI website for updates.

This section contains all the firmware information, video sources detections/resolutions along with the actual configuration of the unit.

Maestro
Device controller

DETECTED DEVICES

TOGGLE-ROOMS	ToggleRooms
Connection	USB
Firmware Version	1.20

GENERAL

Firmware version: 1.20
 MAC address: 00:80:E1:00:00:00
 IP address: Not Detected
 Serial number: TRX4020018

INPUTS

USB-C DisplayPort: No Video
 Laptop HDMI: No Video
 Room PC HDMI: 1920x1080p @60.00HZ

OUTPUTS

Display: 1920x1080p @60.00HZ
 Share: No Output

REBOOT DEVICE

LAPTOP HOSTS THE MEETING

STATUS | **SETTINGS** | **SYSTEM** | **RESOURCES**

DEVICE CONFIGURATION

Operation Mode

RoomPC + BYOD Content sharing | BYOM | Custom

USB

Selected USB host: Room PC
 USB-C 4K60 support: On

USB devices power control

	USB #1		USB #2		USB #3	
Room PC	On	Off	On	Off	On	Off
Laptop USB-C	On	Off	On	Off	On	Off
Laptop USB-B	On	Off	On	Off	On	Off
No host	On	Off	On	Off	On	Off

VIDEO

CEC DISPLAY CONTROL

Maestro Beta version - v1.0.0
 Please check [INOGENI's website](#) for latest version.

DEVICE CONFIGURATION

- Change the operation mode of the unit.
 - o RoomPC + BYOD Content sharing
 - In this mode, as soon as a laptop is connected to the device, video will be routed to HDMI SHARE OUT for content sharing. USB devices are not switched to the laptop in order to avoid disrupting video call on RoomPC. A user trigger (front button, INO – BUTTON KIT our API call) needs to be done to initiate BYOM session.
 - o BYOM
 - In this mode, switching between RoomPC and BYOM is automatic upon host detection.
 - o Custom mode
 - In this mode, USB, HDMI display and HDMI share switching modes can be independently controlled.

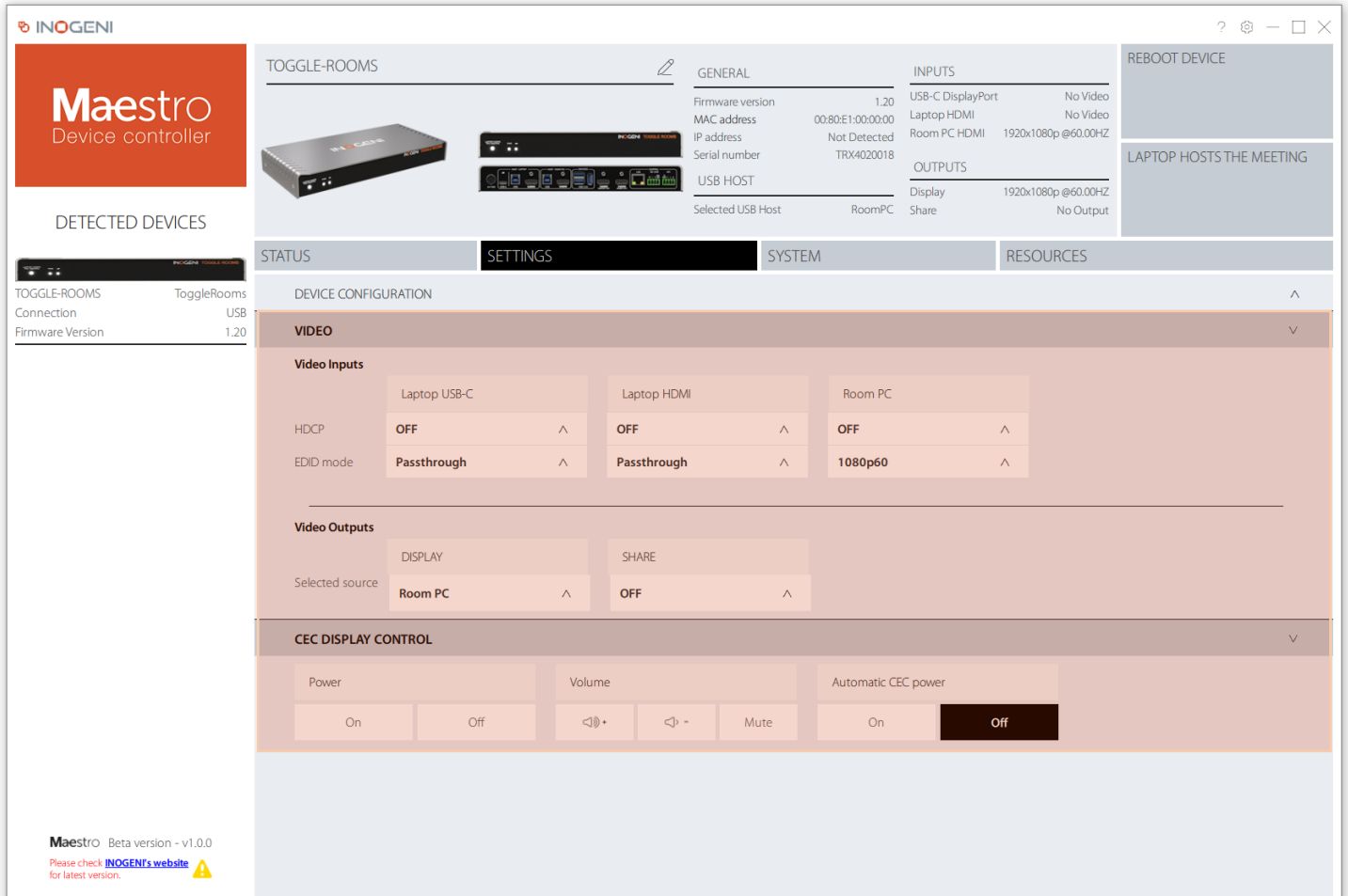
DEVICE CONFIGURATION

Operation Mode

RoomPC + BYOD Content sharing | BYOM | **Custom**

DISPLAY switching mode: Automatic
 SHARE switching mode: Automatic
 USB switching mode: Automatic

- USB configuration
 - o User can select the USB host.
 - o USB-C 4K60 support.
 - You can turn ON/OFF 4K60 support over USB-C. If you enable 4K60 support, there will be no USB3.0 support over USB-C. Only USB2.0 will remain.
 - o USB devices power control
 - This control allows you to turn ON/OFF USB power on each port depending on the host selected.
 - This can be useful when unit is connected to a Room PC system which have BYOM support.



VIDEO

- Video inputs
 - o HDCP
 - Can be turned ON/OFF and appropriate HDCP version can be set.
 - o EDID mode
 - Can report EDID information based on actual display, using preset EDIDs or using a user EDID that can be uploaded to the device.
- Video outputs
 - o User can select video source to be shown on specified output.

CEC DISPLAY CONTROL

- Power
 - o Can turn ON/OFF connected display.
- Volume
 - o Can send volume UP/DOWN commands.
 - o Can send toggle mute command.
- Automatic CEC power

- Device can automatically send power ON/OFF commands to display when selected video sources is detected or not.

SYSTEM TAB

The screenshot displays the INOGENI Maestro Device controller web interface. The top navigation bar includes tabs for TOGGLE-ROOMS, SETTINGS, SYSTEM (selected), and RESOURCES. The main content area is divided into sections: SECURITY (Telnet connection and HTTP server), NETWORK (IP mode set to DHCP, with fields for IP address, subnet mask, and gateway), and RS-232 (Baud rate set to 9600). A bottom navigation bar contains GPI and UPDATE buttons.

SECURITY

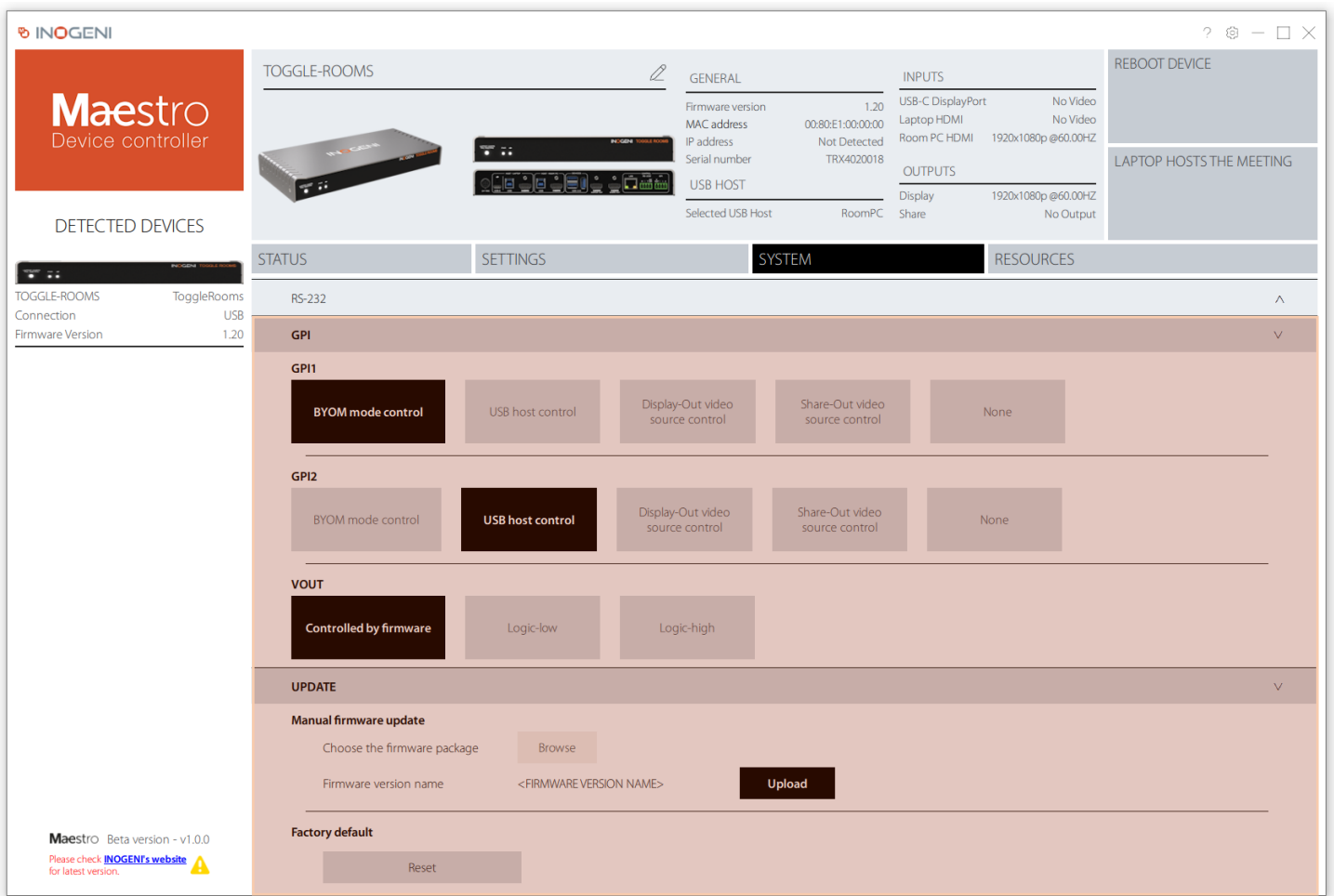
- Telnet connection
 - Allows the device to be connected to a telnet client.
- HTTP server
 - Allow the device to be controlled through HTTP.

NETWORK

- IP mode
 - Device can be configured using DHCP or static IP address.
 - If static IP addressing is selected, you can set IP address, subnet mask and gateway.

RS232

- Baud rate
 - The baud rate of the RS232 port can be set here.



GPI

- GPI functions are set here.
- The VOUT pin can also be configured.

UPDATE

- You can force a specific firmware package (ZIP file) after clicking on the Browse button. Click on "Upload" button to proceed to the update.
- If you need to do a factory reset of the product, you can click on the "Reset" button.

The screenshot displays the INOGENI Maestro Device controller web interface. The top navigation bar includes 'TOGGLE-ROOMS', 'GENERAL', 'INPUTS', 'OUTPUTS', 'REBOOT DEVICE', and 'LAPTOP HOSTS THE MEETING'. The 'GENERAL' section shows device details: Firmware version 1.20, MAC address 00:80:E1:00:00:00, IP address Not Detected, and Serial number TRX4020018. The 'INPUTS' section lists USB-C DisplayPort (No Video), Laptop HDMI (No Video), and Room PC HDMI (1920x1080p @60.00HZ). The 'OUTPUTS' section lists Display (1920x1080p @60.00HZ) and Share (No Output). The 'USB HOST' section shows 'Selected USB Host' as 'RoomPC'. The 'DETECTED DEVICES' section on the left shows 'TOGGLE-ROOMS' connected via USB with firmware version 1.20. The 'RESOURCES' tab is active, showing three expandable sections: 'GUIDES', 'DEVICE CERTIFICATIONS', and 'POWER SUPPLY CERTIFICATIONS'. A footer note indicates 'Maestro Beta version - v1.0.0' and advises checking the INOGENI website for the latest version.

In this section, you will have access to the latest documentation.

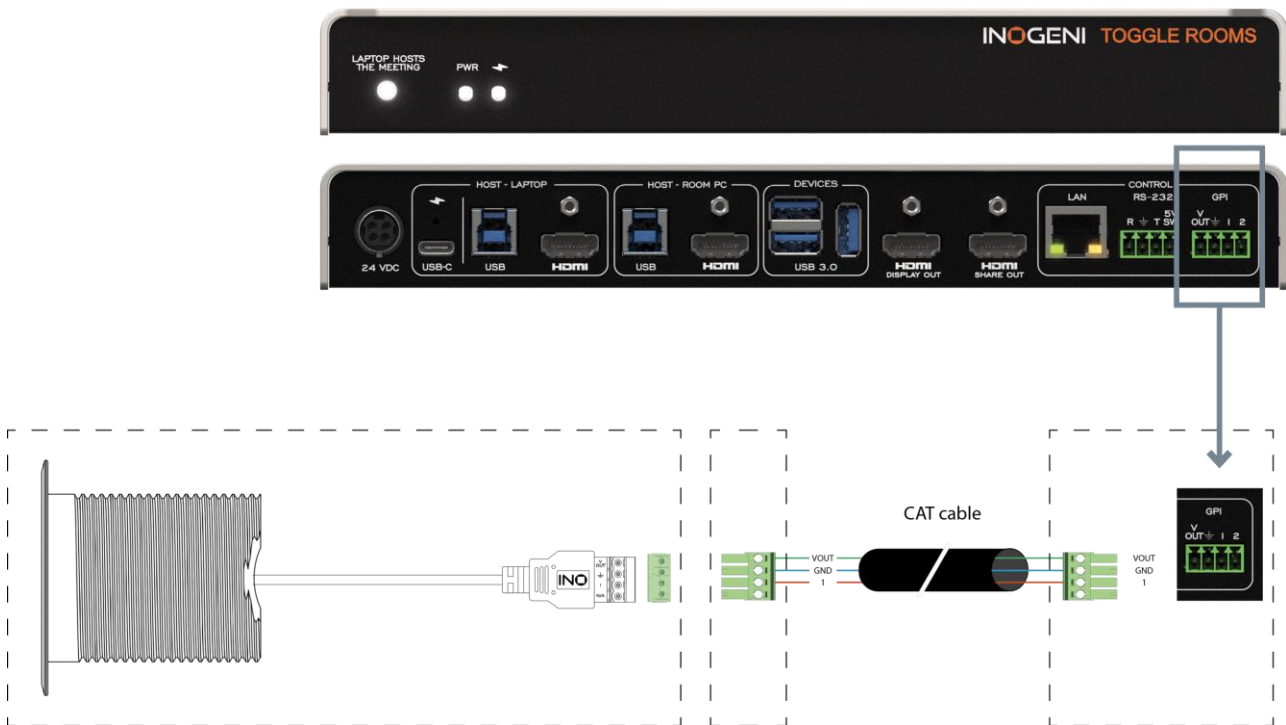
- User guide
- Datasheet
- Brochure
- Device certifications
- Power supply certifications

INOGENI INO – BUTTON KIT

You can use our INOGENI INO – BUTTON KIT to trigger the BYOM mode of the TOGGLE ROOMS.



Here is the connectivity diagram of the INO – BUTTON KIT to the TOGGLE ROOMS.

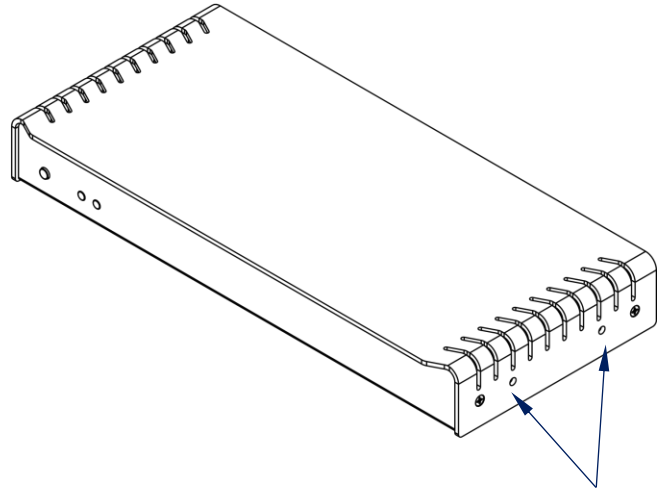
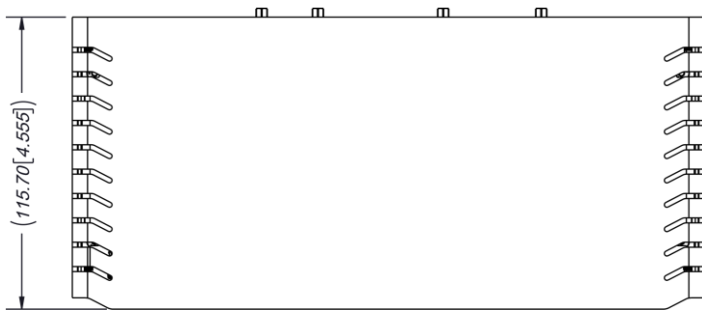


Here is also the timing diagram of the GPI and VOUT interfaces. When the GPI1 interface is shorted to GND, the VOUT signal will act like this depending on the laptop selected. Each cycle is 250ms.



MECHANICAL SPECIFICATION

You can find the mechanical specification of the device. All dimensions are in **mm [in]**.



M2.5 screw holes for brackets

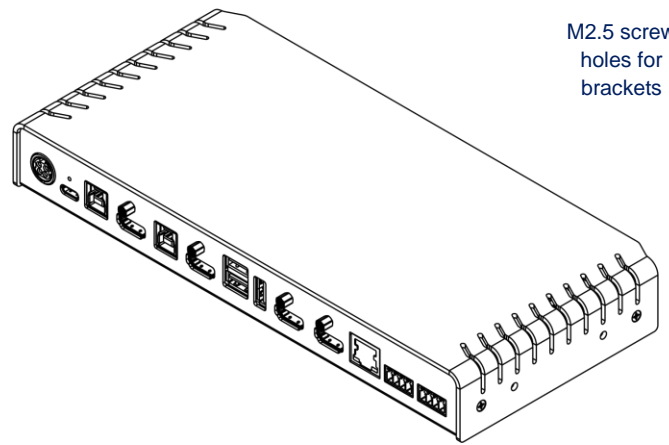
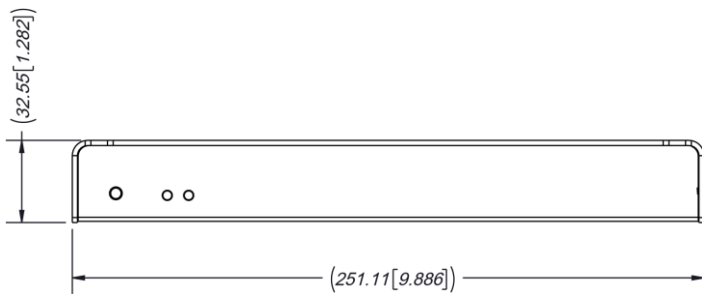


Figure 4: Top plate dimensions

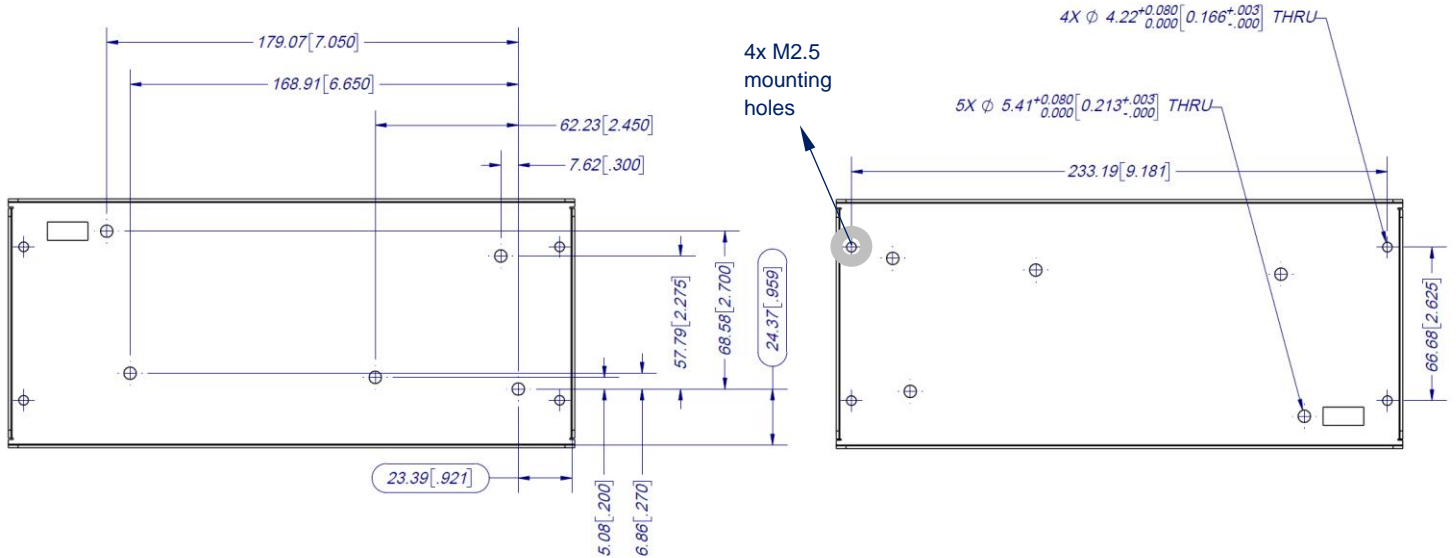


Figure 5: Bottom plate dimensions and holes positions

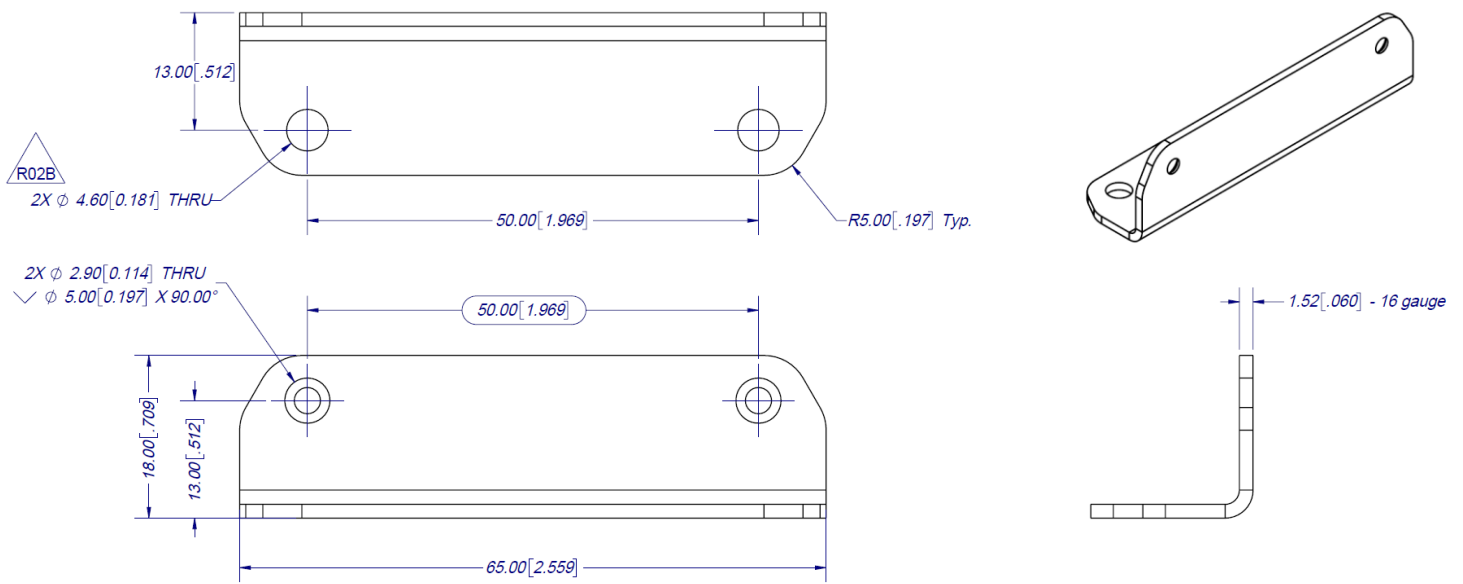


Figure 6: Bracket dimensions

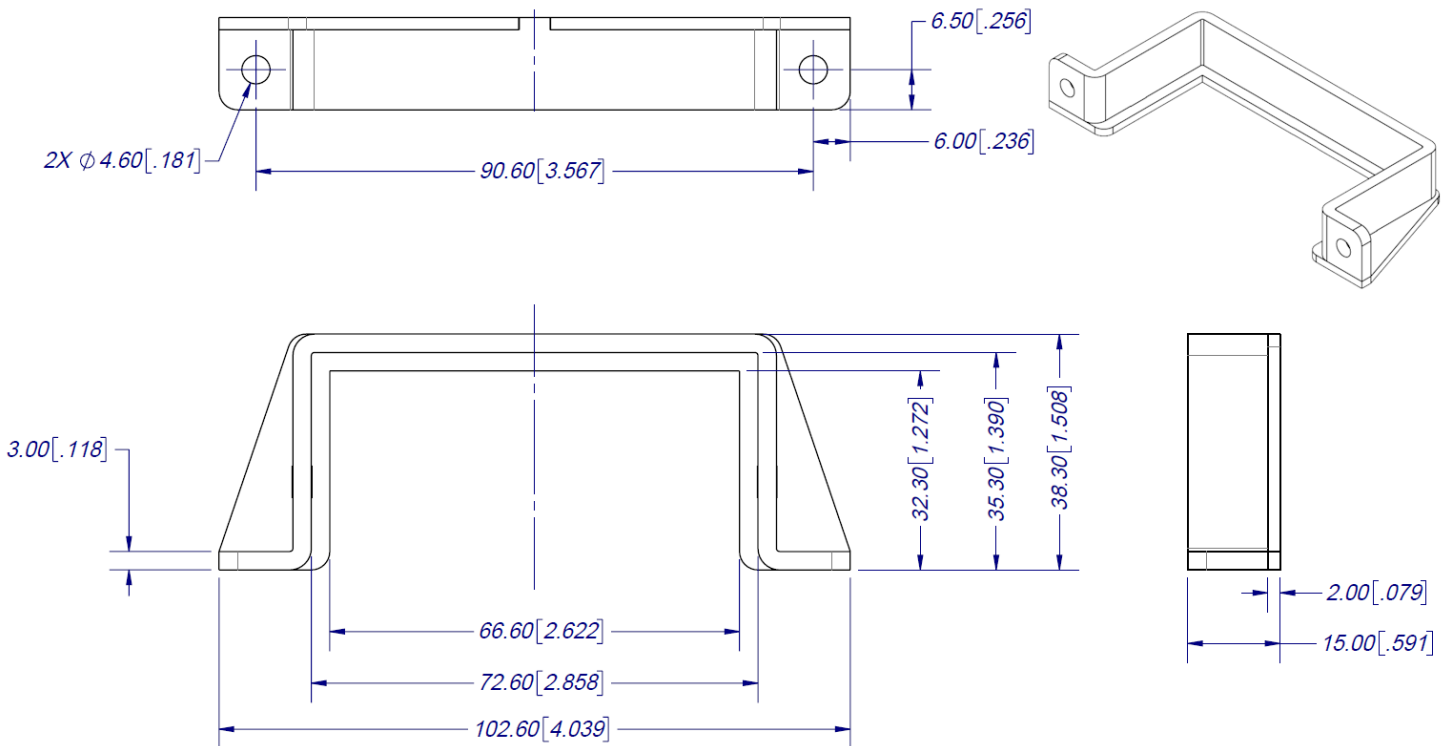


Figure 7: Power supply bracket dimensions

DIP SWITCHES

Here you can find the behavior of the DIP switches located at the back of the unit.

Switch	Position	Description
SW1	OFF	For future use.
	ON	
SW2	OFF	For future use.
	ON	
SW3	OFF	For future use.
	ON	
SW4	OFF	For future use.
	ON	
SW5	OFF	Reserved.
	ON	
SW6	OFF	Disable 5V on terminal block
	ON	Enable 5V on terminal block. This switch must be set to power up the connected remote.

TROUBLESHOOTING SECTION

Here is the troubleshooting section for the device.

Problem	Resolution
My laptop is not charging using my USB-C cable.	<p>Check if the cable is rated to support USB-C power delivery. Also check if the cable used is among the ones that we already support. Visit https://inogeni.com/product/toggle-rooms/ for the complete list.</p> <p>Make also sure that your BIOS and your system chipset drivers are up to date.</p>
The device does not automatically switch USB host and HDMI source.	<p>By default, the device is operating in "RoomPC with BYOD / content sharing" mode to avoid disruption of a current video meeting. See "Operation mode" API to properly set the operation you need.</p>
My device is switching HDMI video slowly.	<p>If your EDID mode is set to "passthrough", the device is handshaking the EDID from the connected display to the source. This will take some time. To minimize video switching time, it is recommended to configure the EDID mode of the video sources to a preset EDID (e.g. 1080p60).</p>
The Maestro software is not able to detect my device.	<p>If you are connected to Toggle Rooms through the laptop connections (USB-C or USB-B/HDMI), please make sure the laptop is selected by using the front "LAPTOP HOSTS THE MEETING" button. When laptop is selected, this button will light up. The Maestro software will connect to the device through USB, this is why the device is not detected if the host is not properly selected.</p>

Engineered by video professionals, for video professionals, it is your most compatible USB 3.0 device. INOGENI expertise at your fingertips:


- **Expert Technical Support team** at support@inogeni.com for immediate help or if you have any technical question about our products.
- Extensive **Knowledge Base** to learn from other customers' experiences.

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CERTIFICATIONS

 **FCC Radio Frequency Interference Statement Warning**
This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions:
(1) this device may not cause harmful interference, and
(2) this device must accept any interference received including interference that may cause undesired operation.


IC Statement
This Class A digital apparatus complies with Canadian CAN ICES-3(A)/NMB-3(A).

 **CE Statement**
We, INOGENI Inc., declare under our sole responsibility that the Toggle Rooms, to which this declaration relates, is in conformity with European Standards EN 55032, EN 55035, and RoHS Directive 2011/65/EU + 2015/863/EU.

 **UKCA Statement**
This device is compliant with the Electromagnetic Compatibility Regulations 2016 No. 1091 as part of the requirements leading to the UKCA marking.

 **WEEE Statement**
The European Union has established regulations for the collection and recycling of all waste electrical and electronic equipment (WEEE). Implementation of WEEE regulations may vary slightly by individual EU member states. Please check with your local and state government guidelines for safe disposal and recycling or contact your national WEEE recycling agency for more information.

 **RCM Statement**
This device is compliant with Regulator Compliance Mark (RCM) certification.

 **NOM Statement**
This device is compliant with the NOM-019 standard.